Meeting No: 14 Last Visit Date: 3/23/2025 Date: 3/30/2025

Start Time: 10:00 End Time: 10:30

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Logbook: 14

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Mahesh Dungana

(1st Supervisor)

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Prabal Gurung

Task For Next Meeting:

* Increase quality of UI and make more UI

Problems:

* None

Achievements:

* Added lava animation (16 frame).
* Added different kind of music and sfx for different game scenes.
* Solved bridge problem.
* Added final level.

Items Discussed :

* Discussed on animation for TopDown world (Skill usage):
  + Made animation for Lava (16 frame).
* Talked on research of different version of music and sfx.
* Discussed on how music and sfx doesnot work during the start of the game.
* Discussed on added image for final scene and designed the level for final scene.
* Disscussed on how bridge problem was solved (added different trigger event for upper bridge and lower bridge.